

ASSL Soccer Rules 2016

FIFA Rules unless specified otherwise in these Rule Amendments

Schedule, Rules, Field Directions & other Resources available online, accessible with any internet enabled device, including cell phones and tablets. Go to www.doitnowreferees.com. Click on the ASSL Logo.

>Rated **E** for everyone! For Administrators, Coaches, Players & Spectators.<

Field Size	Approximately 1/2 the size of a Regulation Field (as close as space allows)
Players	7 V 7 (4 or less = Forfeit) Maximum of 7 on Field, including Goal Keeper. Minimum 5 Players to start or complete a game.
Game Time	Running Clock (No Commercials) (2) 20 Minute Halves >1 Minute Water Break in each half > 5 Minute Half-Time
Equipment Uniform	<ul style="list-style-type: none"> > Shin Guards Required > Rounded Rubber Cleats, Turf Shoes & Sneakers are allowed. (Sharp and/or Metal Cleats are NOT Permitted) > No Jewelry of any kind, including wrist bands of any type. Cotton Sweatbands permitted. > Taping of Jewelry (including new ear piercings) is absolutely forbidden. > Glasses MUST be secured with a Lanyard. > No Hats > NO Hard Casts. Soft Casts must have 1/2 inch of soft padding and must be deemed safe by the Referees. The "Whack" Test: If you wouldn't want to be "whacked" with it, it's not allowed. > Shirts must be tucked in at all times and MUST match Teams Shirts > Sleeves may not be rolled up or tied up. (safety)
Boundaries	<p>Coaches: Must remain Off the Field, in their own half, within 5 feet of their bench, during Match.</p> <p>Spectators: Must remain separated from the Team Bench and at least 5 Yards from the Sideline. No Spectators behind goals.</p> <p>Note: Spectator Coaching is Prohibited and may be penalized as Interference or Unsportsmanlike Conduct. This will result in a Yellow Card to one of the offending teams players and an Indirect Free Kick.</p>
Offsides	Offsides will only be called if it is obvious and/or excessive, i.e. "Cherry Picking". Indirect Free Kick.
Substitutions	Free Substitution, at Stoppage, with Referee's permission Exceptions: Free Kicks, Corner Kicks and Throw-Ins, ONLY Team in Possession may call for Subs. If granted, both Teams may SUB.
Free Kicks	Otherwise normal, except that; Kick-Off, Goal Kick and Corner Kick are all INDIRECT Kicks. Cannot score without being touched by another Player of either team first. (Should the ball directly enter the Goal, the opposing team will be Restart Play with a Goal or Corner Kick, respectively) This is due to the smaller field size.
Slide Tackles	No Slide Tackles (safety) Penalty: Yellow Card / Indirect Free Kick - Dangerous or Tackle from behind = Red Card / Ejection / Direct Free Kick
New Rule NO (Intentional) Heading Ball	<p style="text-align: center;"><u>NO Heading the Ball</u></p> <p>Players may not intentionally "Head the Ball". Penalty: Indirect Free Kick to the opposing team, at the spot of infraction. Exception: Headers inside of the Goal Box will be taken on the Goal Box Line, closest to the Point of Infraction. Free Kicks are NEVER taken inside the Goal Box.</p> <p>Though most soccer enthusiasts are less than supportive of this ruling, which is exclusive to the USSF (U.S. Soccer Federation), ignoring it leaves us in a position of liability, in the event of an injury related to a "Header". The rule was put in place as part of the "Concussion Protection Initiative", after the conclusion of a lawsuit. Although it allows players to implement "Headers" at age 14, we must apply it league wide, due to the inclusion of players under 14 years old.</p>

Cards	<p>2 Yellow Cards = Red Card & Ejection Red Carded Players are Ejected and May NOT be Replaced - Team will play short.</p> <p>Only Players and Substitutes can be Carded. If a Coach earns a card, the Coach is either Ejected or one of the Coaches Players will be issued a Yellow Card. We will not issue 2 Yellow Cards to the same Player for Coaches Infractions.</p>
Throw-Ins	<p>Must not enter the Penalty Box prior to being played – Re-Do</p>
Penalty Kicks	<p>Taken from the Center of the field on the Penalty Box line.</p>
Tie Overtime	<p>Regular Season</p> <p>(2) separate 5 minute OT Periods. Alternating Kick-Off Possession. Switch Sides. Must complete both Full 5 minute Overtimes. No "Golden Goal".</p> <p>For OT Periods, teams must "Reduce & Equate", to ensure an equal number of players on the field, for both teams.</p> <p>If the game is still tied after completing both OT periods, proceed to a 5 shot <u>Alternating</u> Shoot Out. (Centered on Goal at the Penalty Box Line). If the game is still tied after 5 Shots have been taken, the game shall end in a tie.</p> <p>There shall be no restriction as to who may play OT Periods or participate in PK's. However; During PK's, NO PLAYER MAY SHOOT TWICE, until all Players have taken a Shot.</p> <p>Scoring: Add the Total Score for Game & OT to determine Final Score.</p> <p>Playoffs/Championship</p> <p>Same as above, except that a winner must be determined. Continue with "One on One" alternating PK's, until after an equal number of tries, one team scores and the other does not. Game Over!!!</p>
Sportsmanship	<p>Both Teams MUST Line-Up and Shake Hands at the conclusion of the game</p>
Game Fees	<p style="text-align: center;"><u>Game Fees</u></p> <p>\$50 for each game ... \$25 for each participating school.</p> <p>Game Fee(s) are due prior to the start of each game, unless you've chosen the prepaid automated option outlined below. Games will not start without game fee(s).</p> <p style="text-align: center;"><u>Cancellations/Rainouts Notification</u></p> <p>Minimum of 2 hours' notice before game time, to avoid game fee responsibility. Both schools are responsible for notifying Dave, the assigner at DO IT NOW Pros, of any cancellations or reschedules. Notifications can be by a phone call, left on voice mail, or via email. Schools failing to notify of reschedules or cancellations, within the specified time, will be responsible for payment of that games fee(s).</p> <p style="text-align: center;"><u>Contact Info</u></p> <p>Office: 954-962-0920 / Mobile: 954-632-2602 / Email: dave@doitnowpros.com</p> <p style="text-align: center;"><u>Payment Methods</u></p> <p>Game Fees are to be paid to the Official(s) by Cash or Check, prior to the start of each game.</p> <p>Convenience Option: Another option is to prepay game fees to DO IT NOW Pros, by check, for automated payment to Officials. Any overages will be refunded at the conclusion of the season, via check, from DO IT NOW Pros. In the event that extra funds become necessary to cover additional games or failure to notify of cancelled or rescheduled games, you will be notified of the need to provide funding for those games.</p>

Marking Distance Guide

Goal Line/End Line	50 – 100yd
Goal	8ft H x 8yds W
Touchline/Sideline	100 – 130 Yards
Spectator Safety Buffer	{10yds from Sideline}
Corner Arc(s)	{1yd}
Center Circle	{20yds} 10 yards each side
Goal Box	6yds D x 20yds W
Penalty Box	18yds D x 44yds W
Penalty Mark	12yds centered
Penalty Box Arc	10yds from Penalty Mark



